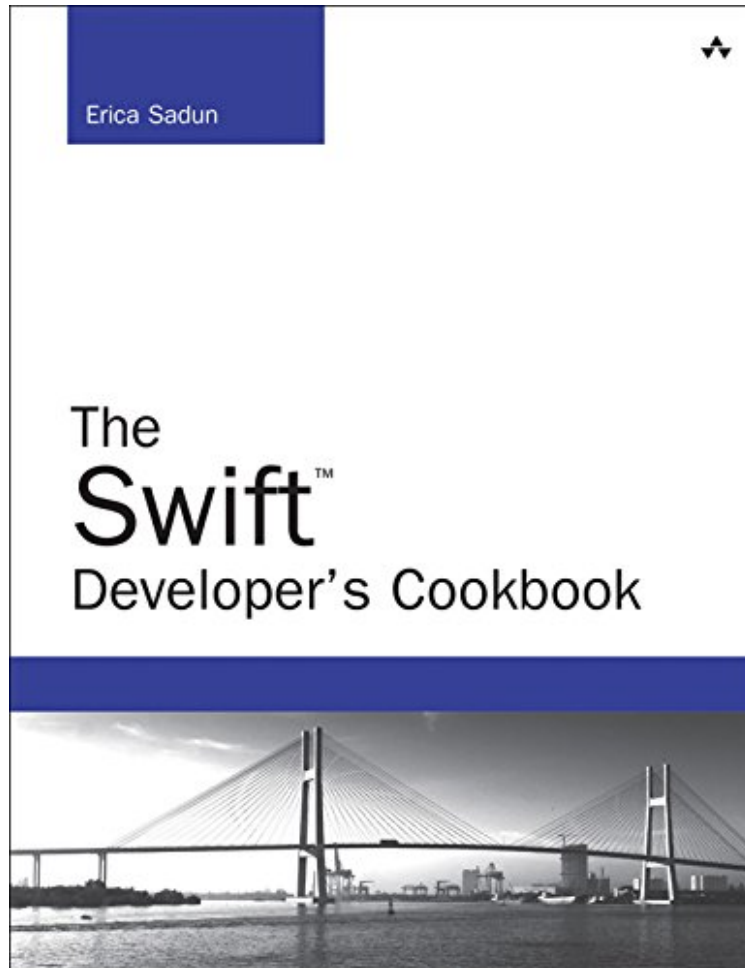


(Download) The Swift Developer's Cookbook (includes Content Update Program) (Developer's Library)

The Swift Developer's Cookbook (includes Content Update Program) (Developer's Library)

Von Erica Sadun

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Von Erica Sadun : The Swift Developer's Cookbook (includes Content Update Program) (Developer's Library) before purchasing it in order to gage whether or not it would be worth my time, and all praised The Swift Developer's Cookbook (includes Content Update Program) (Developer's Library):

KundenrezensionenHilfreichste Kundenrezensionen0 von 0 Kunden fanden die folgende Rezension hilfreich. Excellent tutorial on SwiftVon Thomas WolfWith 25 years+ experience in programming and development, over the years moving from C (industrial solutions) to C++ (Game programming) and Obj-C (iOS), my expectation on Erica Sadun s new book was mainly to help on the transition from Obj-C to Swift, that is seen by most as the future in iOS development (even if Swift does not yet play a prominent role in programming, you just need to monitor Swifts ranking in the monthly [...] and [...] popularity of programming language overviews). But as said, Swift is the future

and my interest in Ericas book was getting me there. Did it work? Yes! I know Ericas precise and clear writing style from other books of her, that at that time when I read them helped me making ground in iOS programming on the base of Obj-C. What I hate with many programming books is when they explain such basics like if, while, for, . what is a integer versus a real versus a string, what is a variable versus a constant. Ericas book is not wasting your time with a such boring basics, but focuses and comes straight forward to the core concepts of Swift, especially to those elements that are new and make Swift different from Obj-C. To get there she provides a lot of good sample code (all can be loaded from GitHub) that she calls "recipes". I personally find the wording recipes a bit misleading, as it makes you thinking that you get a cookbook, also it is stated in the official book title. But it is not, it is less a cookbook and more a practical tutorial what you get, it step by step guides you through the Swift development concepts, with nice depth and detail, including a good intro in optionals and closures, and excellent best practice how use generics and protocols for structured coding. What I liked much was the chapter about the Swift error system, where I learned a lot about debugging concepts that were new practice to me, . You might say the book is quite thin with only some 200 pages it has. There are other Swift books on the market with up to 800+ pages or even more and I own two of them. Frankly speaking I had never time besides my daily work to read through these monster books and I use them more for cherry-picking of special themes or for reference . Ericas book was worth all 200 pages and I have profited reading it as a tutorial from cover to cover, adding some new practice to my personal programming toolkit.

Kurzbeschreibung In *The Swift Developers Cookbook*, renowned author Erica Sadun joins powerful strategies with ready-to-use Swift code for solving everyday development challenges. As in all of Saduns programming best-sellers, *The Swift Developers Cookbook* translates modern best practices into dozens of well-tested, easy-to-apply solutions. This books code examples were created in response to real-world questions from working developers to reflect Swifts newest capabilities and best practices. Each chapter groups related tasks together. You can jump straight to your solution without having to identify the right class or framework first. Sadun covers key Swift development concepts, shows you how to write robust and efficient code, and helps you avoid common pitfalls other developers struggle with. She offers expert strategies for working with this immensely powerful language, taking into account Swifts rapid evolution and its migration tools. Whether youre moving to modern Swift from Objective-C, from older versions of the Swift language, or from the world of non-Apple languages, this guide will help you master both the how and why of effective Swift development. Industry recruiters are scrambling to find Swift developers who can solve real problems and produce effective working code. Get this book, and youll be ready. Coverage includes Writing effective Swift code that communicates clearly and coherently to the compiler, your team, and to future you, who will be maintaining this code Using Xcode to handle changes in Swifts language constructs as the language evolves Building feedback, documentation, and output to meet your development and debugging needs Making the most of optionals and their supporting constructs Using closures to encapsulate state and functionality and treat actions as variables for later execution Leveraging control flow with innovative Swift-specific statements Working with all Swift types: classes, enumerations, and structures Using generics and protocols to build robust code that expands functionality beyond single types Making the most of the powerful Swift error system Working with innovative features such as array indexing, general subscripting, statement labels, custom operators, and more This book is part of the Pearson Content Update Program (CUP). As the technology changes, sections of this book will be updated or new sections will be added. The updates will be delivered to you via a free Web Edition of this book, which can be accessed with any Internet connection.