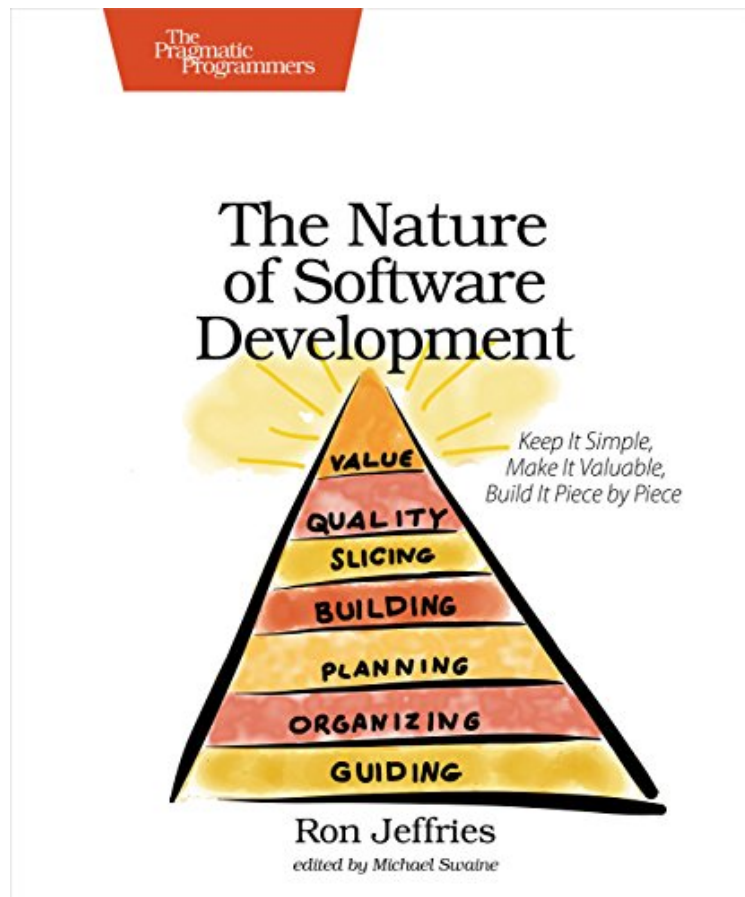


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The Nature of Software Development: Keep It Simple, Make It Valuable, Build It Piece by Piece

Von Ron Jeffries

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KundenrezensionenHilfreichste Kundenrezensionen3 von 7 Kunden fanden die folgende Rezension hilfreich. JAAB - just another agile bookVon Takeshihe books title is a pretty big claim that the book does not catch up to. when i hear the words "the nature of software development" i expect something bigger, something more meta and timeless than this book.Basically it is the 200th description why you need agile and how you can "install" it in your company. it comes with nice pictures and simple setups that always come to an agile solution to a problem.i dont know why we still need such books. because agile has not penetrated every company on earth? because nobody understands agile "really"?the ideas in the book are not really wrong, i just dont like that at present no one thinks about something different than agile. as if the only possible solution you could come to when thinking about building software is agile.

they exploit this thing to the bones.0 von 1 Kunden fanden die folgende Rezension hilfreich. Book Club Option for Our Company Von Novoda GmbH My colleagues requested this for their monthly book club read. I work with Android Software Developers and this seemed to be a popular and well-liked choice among them.

Kurzbeschreibung You need to get value from your software project. You need it "free, now, and perfect." We can't get you there, but we can help you get to "cheaper, sooner, and better." This book leads you from the desire for value down to the specific activities that help good Agile projects deliver better software sooner, and at a lower cost. Using simple sketches and a few words, the author invites you to follow his path of learning and understanding from a half century of software development and from his engagement with Agile methods from their very beginning. The book describes software development, starting from our natural desire to get something of value. Each topic is described with a picture and a few paragraphs. You're invited to think about each topic; to take it in. You'll think about how each step into the process leads to the next. You'll begin to see why Agile methods ask for what they do, and you'll learn why a shallow implementation of Agile can lead to only limited improvement. This is not a detailed map, nor a step-by-step set of instructions for building the perfect project. There is no map or instructions that will do that for you. You need to build your own project, making it a bit more perfect every day. To do that effectively, you need to build up an understanding of the whole process. This book points out the milestones on your journey of understanding the nature of software development done well. It takes you to a location, describes it briefly, and leaves you to explore and fill in your own understanding. **What You Need:** You'll need your Standard Issue Brain, a bit of curiosity, and a desire to build your own understanding rather than have someone else's detailed ideas poured into your head.