

[Get free] Start Here! Learn the Kinect API

## Start Here! Learn the Kinect API

Von Rob Miles

audiobook / \*ebooks / Download PDF / ePub / DOC



[Download](#)

[Read Online](#)

Produktinformation -Verkaufsrang: #644359 in eBooksVerffentlicht am: 2012-07-15Erscheinungsdatum: 2012-07-15File Name: B00JDMPI1C | File size: 67.Mb

**Von Rob Miles : Start Here! Learn the Kinect API** before purchasing it in order to gage whether or not it would be worth my time, and all praised Start Here! Learn the Kinect API:

KundenrezensionenHilfreichste Kundenrezensionen0 von 0 Kunden fanden die folgende Rezension hilfreich. Sehr guter EinstiegVon RonySehr guter Einstieg um Kinect selber und die Programmierung mit Kinect zu verstehen, viele Dinge sind berraschend einfach!Nur zu empfehlen!

Kurzbeschreibung Ready to learn Kinect programming? Start Here! Learn the fundamentals of programming with the Kinect APIand begin building apps that use motion tracking, voice recognition, and more. If you have experience programming with C#simply start here! This book introduces must-know concepts and techniques through easy-to-follow explanations, examples, and exercises. Heres where you start learning Kinect Build an application to display Kinect video on your PC Have Kinect take photographs when it detects movement Draw on a computer screen by

moving your finger in the air Track your body gestures and use them to control a program Make a program that understands your speech and talks back to you Play a part in your own augmented reality game Create an "air piano" using Kinect with a MIDI device Kurzbeschreibung Ready to learn Kinect programming? Start Here! Learn the fundamentals of programming with the Kinect API and begin building apps that use motion tracking, voice recognition, and more. If you have experience programming with C# simply start here! This book introduces must-know concepts and techniques through easy-to-follow explanations, examples, and exercises. Here's where you start learning Kinect Build an application to display Kinect video on your PC Have Kinect take photographs when it detects movement Draw on a computer screen by moving your finger in the air Track your body gestures and use them to control a program Make a program that understands your speech and talks back to you Play a part in your own augmented reality game Create an "air piano" using Kinect with a MIDI device ber den Autor und weitere Mitwirkende Rob Miles has been teaching computer programming for more than 25 years. An expert on Visual C#(R) and a Microsoft MVP for Device Application Development, Rob enjoys inspiring new and experienced programmers. As well as writing his own games, programs, and poetry, Rob has consulted on a wide range of commercial software projects.