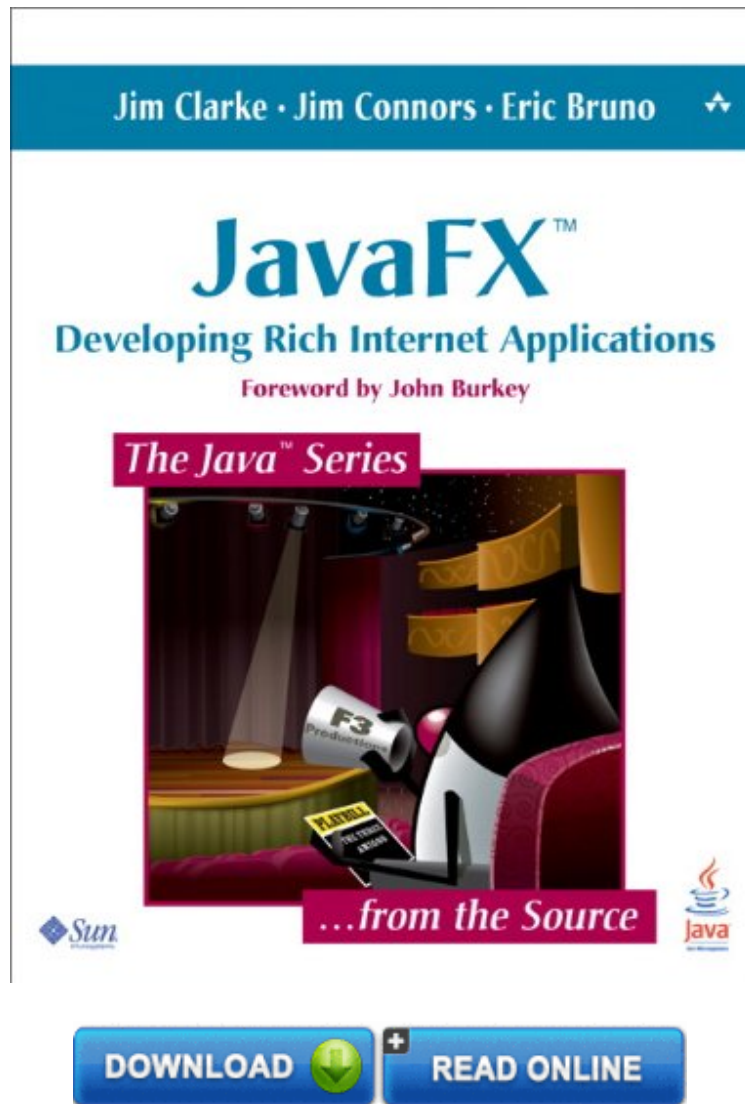


(Get free) JavaFX: Developing Rich Internet Applications (Java Series)

JavaFX: Developing Rich Internet Applications (Java Series)

Von Jim Clarke, Jim Connors, Eric J. Bruno
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Von Jim Clarke, Jim Connors, Eric J. Bruno : JavaFX: Developing Rich Internet Applications (Java Series) before purchasing it in order to gage whether or not it would be worth my time, and all praised JavaFX: Developing Rich Internet Applications (Java Series):

KundenrezensionenHilfreichste Kundenrezensionen2 von 2 Kunden fanden die folgende Rezension hilfreich. Ideale Ergänzung zu den offiziellen TutorialsVon Kai WhnerDas Buch beschreibt JavaFX in der Version 1.1, allerdings sind auch schon einige Erweiterungen aus Version 1.2 beschrieben. Es ist sehr gut strukturiert, man kann sich auch wunderbar nur einzelne Kapitel anschauen. Es reicht von einer verstdnlichen Einfhrung ber die Beschreibung der GUI und Animationsn bis hin zu komplexen Themen wie REST-Integration. Auch der Integration mit Java-Objekten ist ein ausfhrliches Kapitel gewidmet.Einziger Kritikpunkt: Auf deklarative Programmierung im Allgemeinen wird in dem Buch zuwenig eingegangen. Daher ist es fr OO-Entwickler (und das sind vermutlich die meisten Leser dieses Buches) schwierig, die neue Denkweise und den neuen Programmierstil zu verstehen. Dem Buch fehlen dazu passende

(einfache) Beispiele, es wird zwar z.B. beschrieben, wie man Text-Komponenten erstellt - aber wo man diese Komponente nun im Code überall einsetzen kann wurde erst klar, nachdem ich nach anderen Beispielen gegoogelt wurde. Daher mein Fazit: Das Buch erlutert das Thema JavaFX sehr gut und ist für Einsteiger geeignet, allerdings sollte es in Kombination mit der offiziellen JavaFX-Dokumentation verwendet werden. Beide ergänzen sich ideal, um einen leichten Einstieg in das Thema zu schaffen. 2 von 2 Kunden fanden die folgende Rezension hilfreich. Guter Einstieg Von Kestler Ein guter Einstieg in JavaFX, aber es bleiben Fragen offen. Was aber nicht verwunderlich ist, da JavaFX 1.2 selbst noch unfertig ist. Teilweise fragt man sich, woher der Autor das Wissen hat, denn die offizielle Doku verrät es nicht (dennoch stimmen die Aussagen des Autors fast immer). Insgesamt empfehlenswert. 1 von 1 Kunden fanden die folgende Rezension hilfreich. Sehr gutes Buch Von M. Sachs Ich hab mir dieses Buch zum Einstieg in JavaFX gekauft und ich muss sagen es ist sehr gut. Es wird hier nicht so sehr auf die Theorie eingegangen, sondern es werden viele kleine praktische Beispiele aufgezeigt, die das Verstehen sehr einfach machen. Zum Nachvollziehen der Beispiele kann man auch die Homepage zum Buch besuchen und sich dort den Quellcode downloaden was Istiges abtippen erspart. Ich kann dieses Buch also an jedem weiter empfehlen, der sich näher mit JavaFX beschäftigen möchte.

Kurzbeschreibung Build Rich Applications that Run on the Desktop, the Web, Mobile Devices...Anywhere! Using JavaFX, developers and graphic designers can work together to build robust, immersive applications and deploy them anywhere: on the desktop, on the Web, and on millions of Java-enabled mobile devices. JavaFX lets you maintain your existing graphics and seamlessly integrate them into Java applications. Plus, JavaFX Script is a declarative language that allows you to preserve your investment in the Java platform while allowing more creativity with JavaFX's Rich Internet Application environment. JavaFX: Developing Rich Internet Applications brings together all the knowledge, techniques, and reusable code you need to quickly deliver production-quality solutions. Writing for both developers and designers, the authors explain how JavaFX simplifies and improves the RIA development process, and they show how to make the most of its ready-built components and frameworks. JavaFX covers everything from data integration to multimedia, special effects to REST. The authors present a full chapter of code recipes and a complete case study application. This book's wide-ranging content includes Building and running JavaFX programs Understanding the role of graphics designers in creating JavaFX Graphical Assets Writing fast, efficient JavaFX Script programs Using data binding to simplify Model-View-Controller application design Creating rich user experiences with JavaFX visual components Bringing user interfaces to life with lighting, reflection, and other special effects Adding motion with the JavaFX animation framework Incorporating pictures, sound, and videos in your applications Creating RESTful applications with JSON and XML Writing JavaFX applications that make the most of the underlying Java platform The Java Series is supported, endorsed, and authored by the creators of the Java technology at Sun Microsystems, Inc. It is the official place to go for complete, expert, and definitive information on Java technology. The books in this Series provide the inside information you need to build effective, robust, and portable applications and applets. The Series is an indispensable resource for anyone targeting the Java platform. Kurzbeschreibung Build Rich Applications that Run on the Desktop, the Web, Mobile Devices...Anywhere! Using JavaFX, developers and graphic designers can work together to build robust, immersive applications and deploy them anywhere: on the desktop, on the Web, and on millions of Java-enabled mobile devices. JavaFX lets you maintain your existing graphics and seamlessly integrate them into Java applications. Plus, JavaFX Script is a declarative language that allows you to preserve your investment in the Java platform while allowing more creativity with JavaFX's Rich Internet Application environment. JavaFX: Developing Rich Internet Applications brings together all the knowledge, techniques, and reusable code you need to quickly deliver production-quality solutions. Writing for both developers and designers, the authors explain how JavaFX simplifies and improves the RIA development process, and they show how to make the most of its ready-built components and frameworks. JavaFX covers everything from data integration to multimedia, special effects to REST. The authors present a full chapter of code recipes and a complete case study application. This book's wide-ranging content includes Building and running JavaFX programs Understanding the role of graphics designers in creating JavaFX Graphical Assets Writing fast, efficient JavaFX Script programs Using data binding to simplify Model-View-Controller application design Creating rich user experiences with JavaFX visual components Bringing user interfaces to life with lighting, reflection, and other special effects Adding motion with the JavaFX animation framework Incorporating pictures, sound, and videos in your applications Creating RESTful applications with JSON and XML Writing JavaFX applications that make the most of the underlying Java platform The Java Series is supported, endorsed, and authored by the creators of the Java technology at Sun Microsystems, Inc. It is the official place to go for complete, expert, and definitive information on Java technology. The books in this Series provide the inside information you need to build effective, robust, and portable applications and applets. The Series is an indispensable resource for anyone targeting the Java platform. ber den Autor und weitere Mitwirkende Jim Clarke is a principle technologist with Sun Microsystems and has spent the last twelve years developing with the Java platform. Prior to that, Jim specialized in distributed object technologies.

For the past two years, Jim has been working directly with JavaFX and was a part of the JavaFX compiler team. Jim is a graduate of the University of Notre Dame and has been in the computer science field for thirty years. You can catch his blog at <http://blogs.sun.com/clarkeman/>. Jim Connors, a long-time member of Sun's system engineering community, has spent the last decade helping customers further utilize Java technology ranging from Java Card and Java Micro Edition through Java Enterprise Edition. His current focus involves providing software solutions to Sun's embedded market, including real-time Java, Solaris, and most recently JavaFX. Jim has twenty-five years' experience in systems software development including stints as a compiler developer for both the C and ADA programming languages. Along with Jim Clarke and Eric Bruno, Jim developed and demonstrated one of the first applications utilizing JavaFX Script back at JavaONE 2007. A regular blogger, you can read his occasional rantings at <http://blogs.sun.com/jtc>. Eric Bruno is a systems engineer at Sun, with a focus on Java RTS in the financial community. He is the author of the books *Java Messaging and Real-Time Java Programming* and has dozens of technology articles to his name. He is currently a contributing editor for *Dr. Dobb's Journal* and writes their online Java blog. Prior to Sun, Eric worked at Reuters where he developed real-time trading systems, order-entry and routing systems, as well as real-time news and quotes feeds, in both Java and C++.