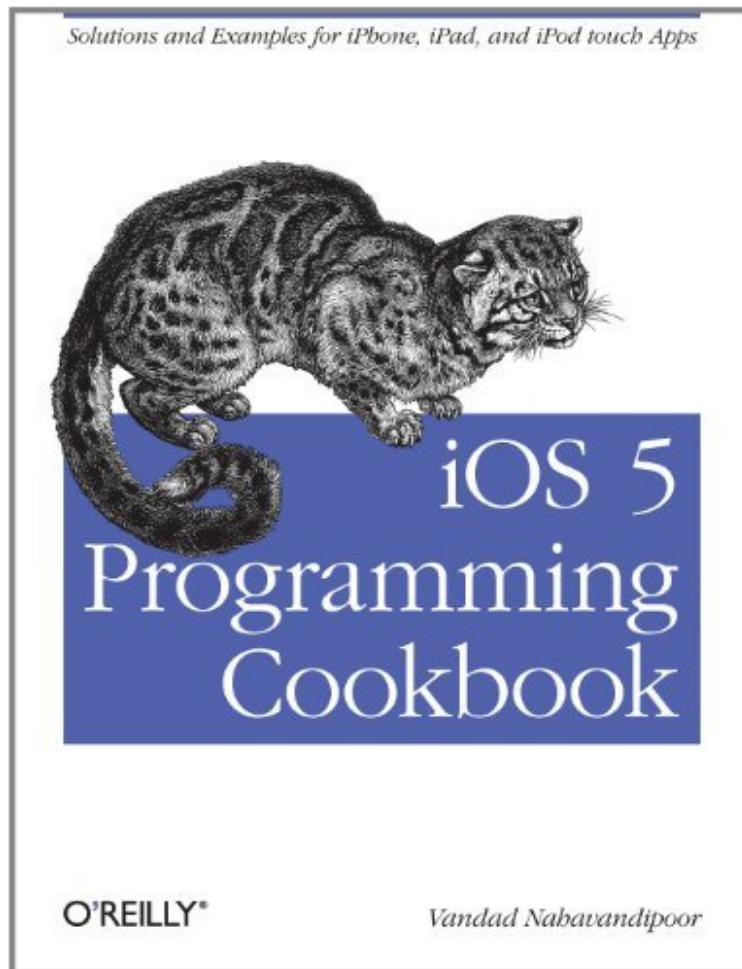


(Download ebook) iOS 5 Programming Cookbook: Solutions Examples for iPhone, iPad, and iPod touch Apps

iOS 5 Programming Cookbook: Solutions Examples for iPhone, iPad, and iPod touch Apps

Von Vanda Nahavandipoor

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Von Vanda Nahavandipoor : iOS 5 Programming Cookbook: Solutions Examples for iPhone, iPad, and iPod touch Apps before purchasing it in order to gage whether or not it would be worth my time, and all praised iOS 5 Programming Cookbook: Solutions Examples for iPhone, iPad, and iPod touch Apps:

KundenrezensionenHilfreichste Kundenrezensionen1 von 1 Kunden fanden die folgende Rezension hilfreich. I simply like the styleVon mkoSome time ago I have reviewed iOS 4 Programming Cookbook. When this one appeared I was simply curious how does new face of 'iOS Cooking' looks like. And I am pretty amazed.First of all, parts of the book were redesigned. Big plus here. First chapter was redesigned such way it now gently introduces into XCode and Objective-C development. In iOS 5 Cookbook, you basically start with very simple examples and move towards more

complicated stuff. Nevertheless, I still suggest buying book dedicated strictly to Objective-C in case you haven't used this language before. The same refers to Networking related chapter. It was really improved. In this edition, titles of chapters give you detailed overview of what you can expect in networking related sections of the book. Operations and threads from 'iOS 4 Cook Book' as well as the content of 'Concurrent Programming in Mac OS X and iOS' book are now packed into single chapter: 'Concurrency'. If you have bought 'Concurrent Programming in Mac OS X and iOS' you will find this material duplicated. However, in case of people who will start with iOS 5 Programming Cookbook, this is a plus, as you have everything in one place. I enjoyed the style of the book before, and I enjoy it now. However, there are few things you will miss. First of all, when it comes to CoreData related topics, you will miss recipes for model versioning. And this topic is a must. Especially in a cookbook. Sooner or later, your data model will evolve and you will face it. Another thing you will probably miss are Instruments. If you came to place where the efficiency plays a role, you won't find help here. These are the only reasons I am giving here 4 stars instead of 5. I would suggest to a friend. Definitely.

Kurzbeschreibung Now you can overcome the vexing, real-life issues you confront when creating apps for the iPhone, iPad, or iPod Touch. By making use of more than 100 new recipes in this updated cookbook, you'll quickly learn the steps necessary for writing complete iOS apps, whether they're as simple as a music player or feature a complex mix of animations, graphics, multimedia, a database, and iCloud storage. If you're comfortable with iOS SDK, this cookbook will teach you how to use hundreds of iOS techniques. Each recipe provides a clear solution with sample code that you can use right away. Use different approaches to construct a user interface. Develop location-aware apps. Get working examples for implementing gesture recognizers. Play audio and video files and access the iPod library. Retrieve contacts and groups from the Address Book. Determine camera availability and access the Photo Library. Create multitasking-aware apps. Maintain persistent storage in your apps. Use Event Kit to manage calendars and events. Learn capabilities of the Core Graphics framework. Access the accelerometer and gyroscope. Take advantage of the iCloud service.