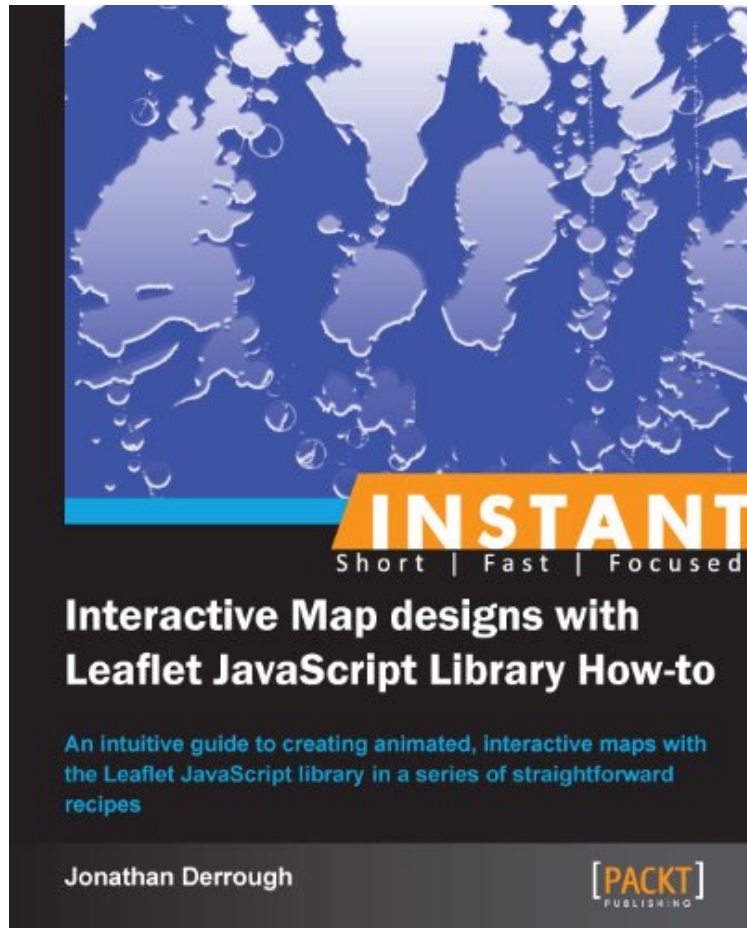


(Ebook pdf) Instant Interactive Map Designs with Leaflet JavaScript Library How-to

# Instant Interactive Map Designs with Leaflet JavaScript Library How-to

Von Jonathan Derrough

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**Von Jonathan Derrough : Instant Interactive Map Designs with Leaflet JavaScript Library How-to** before purchasing it in order to gage whether or not it would be worth my time, and all praised Instant Interactive Map Designs with Leaflet JavaScript Library How-to:

KundenrezensionenHilfreichste Kundenrezensionen0 von 0 Kunden fanden die folgende Rezension hilfreich. Short Easy IntroVon R. KrauseI guess i got a quite good overview and feeling what's possible with leaflet and how to do it.Because it's short - It's definitely no reference.

KurzbeschreibungIn DetailLeaflet open source JavaScript library is a great alternative to GoogleMaps for creating dynamic and interactive maps. More importantly, it will enable you to layer your maps with data from a wide range of

providers, or your own. Data on maps can take many forms tiles, interactive markers, vector objects and Leaflet handles them all. Instant Designing Interactive Maps Using Leaflet JavaScript Library How-to is written as a Cookbook, with straightforward recipes to help you harness the powerful features of the leading open source map library, from imagery to interactive vector objects on desktop and mobile browsers. This book will help you learn how to create maps with the Leaflet JavaScript library through a series of step-by-step recipes to achieve great dynamic and interactive slippy maps. You will also learn how to add dynamic responsive features to your maps through the use of tiles, WMS, GeoJSON, custom markers with popups, interactive vector objects, and standard controls, as well as custom ones. Furthermore, preparing to deploy on mobile and using the location of the device will be explained in detail. Everything you need to know about Leaflet to create great maps, from a basic slippy map to a colorful, animated, interactive, choropleth map, will be explained in this book. Approach Filled with practical, step-by-step instructions and clear explanations for the most important and useful tasks. This How-to guide offers techniques and skills through recipes. The guide is packed with step-by-step instructions for anyone who wants to learn to design and deploy interactive maps to their application Who this book is for This book is a perfect fit for developers without prior knowledge of other map APIs and wishing to build great maps in no time. Basic knowledge of working with JavaScript and web application development is essential. Kurzbeschreibung In Detail Leaflet open source JavaScript library is a great alternative to GoogleMaps for creating dynamic and interactive maps. More importantly, it will enable you to layer your maps with data from a wide range of providers, or your own. Data on maps can take many forms tiles, interactive markers, vector objects and Leaflet handles them all. Instant Designing Interactive Maps Using Leaflet JavaScript Library How-to is written as a Cookbook, with straightforward recipes to help you harness the powerful features of the leading open source map library, from imagery to interactive vector objects on desktop and mobile browsers. This book will help you learn how to create maps with the Leaflet JavaScript library through a series of step-by-step recipes to achieve great dynamic and interactive slippy maps. You will also learn how to add dynamic responsive features to your maps through the use of tiles, WMS, GeoJSON, custom markers with popups, interactive vector objects, and standard controls, as well as custom ones. Furthermore, preparing to deploy on mobile and using the location of the device will be explained in detail. Everything you need to know about Leaflet to create great maps, from a basic slippy map to a colorful, animated, interactive, choropleth map, will be explained in this book. Approach Filled with practical, step-by-step instructions and clear explanations for the most important and useful tasks. This How-to guide offers techniques and skills through recipes. The guide is packed with step-by-step instructions for anyone who wants to learn to design and deploy interactive maps to their application Who this book is for This book is a perfect fit for developers without prior knowledge of other map APIs and wishing to build great maps in no time. Basic knowledge of working with JavaScript and web application development is essential. ber den Autor und weitere Mitwirkende Jonathan Derrough Jonathan Derrough has been working with Leaflet to build backend applications for location-based mobile video games and travel and tourism apps for several years. He is also a minor contributor to Leaflet on GitHub. Jonathan is employed by companies big and small to build great applications with maps, from data mining, spatial database integration, tile rendering, and caching to displaying on various client platforms, desktop, and mobiles.