

[DOWNLOAD] Instant Backbone.js Application Development

# Instant Backbone.js Application Development

Von Thomas Hunter II

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**Von Thomas Hunter II : Instant Backbone.js Application Development** before purchasing it in order to gage whether or not it would be worth my time, and all praised Instant Backbone.js Application Development:

KundenrezensionenHilfreichste Kundenrezensionen1 von 1 Kunden fanden die folgende Rezension hilfreich. Nicht schlecht... aber leider auch nicht gut.Von StefanDas Buch fngt sehr vielversprechend an und bietet zunchst das, was ich erwartet habe: Eine Schritt-fr-Schritt Einfhrung in Backbone.js (oder auch einfach nur Backbone). Leider verliert sich der Autor schnell in zu vielen Beispielen in welchen er auf kleine Zwischenschritte verzichtet. Man hat das Gefhl, er wrde gerne mglichst viel auf einmal abhaken und mit dem Istigen Erklren fertig werden. Das ist schade, strt den Lesefluss und sorgt dafr, dass man selbst mehr blttern und reflektieren muss als eigentlich ntig. Es gibt Tutorials im Netz welche nicht nur kostenlos sondern auch besser strukturiert sind. Schade!rgerlich (aber nicht die Schuld von Autor und Verlag und deshalb nicht in meine Wertung eingeflossen): Man kann Code aus der Kindle-App heraus nicht kopieren. Okay, es ergibt Sinn: Man will ja nicht, dass Ebooks kopiert werden. Es strt dennoch.Trotz aller Beschwerden: Das Endergebnis funktioniert tadellos (man kann sich die Beispieldateien auch herunterladen) und ich

habe Backbone jetzt deutlich besser verstanden als vor dem lesen dieses Buches. Ich bereue den Kauf zwar nicht, würde Instant Backbone.js aber auch nur bedingt weiter empfehlen.

Kurzbeschreibung  
In Detail  
It's easy to let a project get out of hand and become completely unmaintainable. However, this can be avoided by building a nicely-structured Backbone.js application. When working on a web application involving a lot of JavaScript, applications may end up as tangled piles of jQuery selectors and callbacks, all trying frantically to sync between the HTML UI, JavaScript logic, and the database on your server. With Backbone.js, you represent your data as models that can be created, validated, destroyed, and saved to the server.  
Instant Backbone.js Application Development is a beginner-friendly book that will guide you through a step-by-step process to go from an empty project directory to a fully-functioning web application. The book also includes code samples that are easy to use and will guide you through the major features that Backbone.js has to offer.  
Instant Backbone.js Application Development looks at the main types of objects that Backbone.js offers and has you instantiate specialized versions of each. These objects are stored in their own individual files and work together to build well-structured applications. Your data will be stored using Collections and Models and presented to the user through Views and Templates. URLs will remain pretty and your browsing history will still work thanks to the Routing functionality. You will also learn how to build a JavaScript Single Page Application that communicates smoothly with your backend server using AJAX.  
Approach  
Get to grips with a new technology, understand what it is and what it can do for you, and then get to work with the most important features and tasks. This book is a practical, step-by-step tutorial that will teach you to build Backbone.js applications quickly and efficiently.  
Who this book is for  
This book is targeted towards developers. It is assumed that you have at least a basic understanding of JavaScript and jQuery selectors. If you are interested in building dynamic Single Page Applications that interact heavily with a backend server, then this is the book for you.  
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ber den Autor und weitere Mitwirkende  
Thomas Hunter II  
Thomas Hunter II is a jack of all trades with over eight years of open source web development experience. This includes backend PHP/Node.js programming, MySQL/MongoDB database engineering, and frontend programming with JavaScript. He's even done plenty of graphic design, game development, and music composition.